



Promoting Vocational Training
via Game-Based Learning



Co-funded by the
Erasmus+ Programme
of the European Union

Level Up is an Erasmus+ funded project involving partners from Bulgaria, Finland, Germany, Hungary, Ireland and the UK. The objective of the project is to use game-based learning approaches to produce innovative digital resources for use in careers guidance. In particular, Level Up will help young people making decisions around education transitions better understand the value of vocational training. Ultimately, the project's resources aim to help reposition vocational training as a viable alternative route for all young people.

Project results will include:

- ✚ An e-book collection of best practice on the use of game-based learning within careers guidance across Europe
- ✚ A digital game which will allow young people to simulate vocational training pathways and the impact this has on their careers
- ✚ Labour market and skills intelligence resources that will complement the game content and add value to learning by highlighting future trends, skills needs and training options

For further information about the project visit levelupVET.eu



This project has been funded with support from the European Commission.

This publication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein.

Erasmus+ Programme/Grant Agreement 2017-1-UK01-KA202-036643